

2010 Spring Skeet League
Waukesha Gun Club

April 20, 2010---July 6, 2010

12 weeks

(No shooting the week of July 12, 2010)

Banquet/Party July 20, 2010

The 2010 Spring Skeet league will use the same format as that of the 2009 league. All shooters will be ranked high to low based on their averages. Averages to begin will be based on a two week league “warm-up”. On any given week, whoever is in position one (high average) will compete against whoever is in position two, three against four and so on.

You shoot for points in two 25 target matches. As between the two opponents, the person who has the highest score in the first round gets one point, same for the second round and also one point for the total of the 50 targets. Ties split, loser gets 0. Thus the most you could win is three points per week. At the end of the league, the shooter with the most points wins.

After each week’s shooting, the averages are recalculated and all the shooters move up or down the list to reflect their new average and a new opponent is selected for the next week.

This ladder system has several advantages: An individual shooter is always competing against a person closest to him in average and thus in ability. There are no handicaps. The beginner has just as good a chance (perhaps better) of winning as does the experienced shooter. All you have to do is to keep beating your equal (but often changing) opponent. The good shooters tend to be pretty equal and split a lot of points. As you get better and start to beat people, your average gets better too and you start to shoot against better competition. It is self leveling.

League Rules:

1. The league will run for twelve weeks beginning **April 20, 2010** with each shooter shooting 50 targets per week or 600 targets. Cost will be **\$16.00** per week plus **\$10.00** one time League Fee or a total of \$26.00. The league fee will be reduced to **\$185.00 if paid in advance** (a \$17.00 savings). The first two weeks of the league will consist of a “warm-up” where league averages will be determined for the following 10 weeks of competition.

2. Skeet league night will be Tuesday, but you may shoot for score or practice on Wednesdays and Thursdays, Saturdays, and Sundays. Squads will generally consist of up to five shooters so everyone will have an opportunity to shoot on league night. If you wish to shoot more than 50 targets, you must sign-up in the club house a second time.
3. Each shooter will be ranked prior to competition from top to bottom based on their four round running 25 target average and will compete each week after the first two weeks. Each week the league shooters will be ranked based on their average. The matches for the next week will be established by starting with the highest average paired with the shooter with the next highest average. The third highest with the fourth continuing to the end. If an odd number of shooters occurs for a particular week, then the last shooter will be paired with the shooter above him.
4. Shooters entering the league without an average will be placed at their "known ability" until an average can be established.
5. Each shooter competes for points each week: one point for high score in each 25 target match and one point for high total. Ties get a score of one half point each and the loser gets 0 points.
6. Shooters that enter the league after the first two weeks will have their points awarded starting at their first match.
7. A round is assumed to be shot for Score (S) but may be declared a practice (P) round **before the round is shot**. The first two rounds of any week must be shot for score.
8. A shooter may shoot ahead. Rounds shot ahead will be used for Score in the same order they were shot.
9. If scores are not posted or if a shooter has not shot rounds in advance, then a score less a two shot penalty will be posted for that week.
10. You may shoot with your competitor for a particular week, but you need not do so.
11. Results of the league week and competition will be calculated and posted after Sunday of each week.
12. After completion of the league, there will be a banquet/cookout with door prizes and prizes for the top five, 10th and 15th shooters receiving the highest point totals.
13. Rules for the league may be changed to ensure smooth management.